

## HOALTC Event: Puppets

<b>Purpose</b>	<ul style="list-style-type: none"> <li>• Encourage youth in the development of skills for the presentation of Biblical stories through the use of puppets.</li> </ul>
<b>Expectations</b>	<ul style="list-style-type: none"> <li>• Coaches and participants will familiarize themselves with the expectations in the event rubric prior to beginning the project. If any participant needs special consideration, please see page 8 and complete the form by the registration deadline.</li> <li>• Each team will select or write an appropriate puppet script to be presented live, based on the current year's theme or content derived from the Bible text.</li> <li>• No electric plugs may be used by puppet teams; all tape players and lights must be run by battery. For safety and judging reasons, the room cannot and will not be dimmed or blacked out. The focus should be on puppetry skills and the message, and not on technical effects or enhancements.</li> <li>• Tape recordings of special effects are allowed, but no tape recording of dialogue will be allowed.</li> <li>• Adults my help in set-up and break-down of props. Adults should be clear of the stage during the performance.</li> <li>• The performance stage that HOALTC provides is 18 feet wide by 8 feet deep platform, raised 2 feet off the floor. It has a front wall that is 12 feet wide and 4 feet tall, and a back wall that is 12 feet wide and 6 feet tall. There is a 3 foot space between the front and back wall; the walls may be connected by a pipe that angles between and connects the top ends of each wall. The stage 'wall' consists of black drape material. There is a link to a diagram on the website <a href="http://hoaltc.org">hoaltc.org</a>. Steps are provided for safe access and will be on both sides of the platform. Microphones on stands are provided, and they are placed on the floor in front of platform. This is the size and format of the stage construction which must be used for HOALTC puppet performances.</li> <li>• All forms of puppetry are acceptable, i.e. hand puppets, marionettes, karaoke, etc.</li> </ul>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• Entries must highlight the current year's theme or content from the Bible text covered in the current year.</li> <li>• Each team will have 10 minutes to set up, perform and exit the stage area. In grades 3-6, the play will be at least 3 minutes in length and in grades 7-12 the play will be at least 4 minutes in length. Time is measured from when the team has been introduced and walk into the room until all participants and props are removed from the stage area.</li> <li>• The puppet play will be judged according to the items on the rubric.</li> </ul>
<b>Submission Instructions</b>	<ul style="list-style-type: none"> <li>• Students are allowed to participate in two puppet events as long as they are not in the same session. Teams are subject to grade-level divisions: grades 3-6, 7-9, 10-12. If a team consists of mixed age groups, the event should be registered at the grade level of the oldest team member.</li> </ul>

	<ul style="list-style-type: none"><li>● Coaches/directors should check in with the Puppets Event Coordinator at least 15 minutes before the scheduled performance time.</li><li>● The Team Sheet provided in your Church Coordinator registration packet should be given to the Event Coordinator during check-in at the event. This is so that all team members may receive a medal. For more information on Team Sheets, refer to page 10 of this Manual.</li><li>● The Event Coordinator will direct the puppet team to a staging area where they can house props and wait until their time slot. The staging area should be cleared of team items immediately after the performance as other teams and events may be using the same space.</li><li>● An Ambassador will lead the team into the performance room and introduce them to the judges and audience.</li><li>● Participants should exit the room as directed by the Ambassador following their performance.</li></ul>
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<b>PUPPETS</b>  <b>2018   HOALTC</b> <b>Chosen!   1 Samuel</b>		Event Coordinator's award:		
		Gold	Silver	Bronze
	Exemplary	Competent	Developing	
<b>Script Content</b>	<input type="checkbox"/> The script was very creative and well written, held audience attention, and Biblical principles were evident throughout. <input type="checkbox"/> Excellent character development.	<input type="checkbox"/> The script was interesting, held audience attention and Biblical principles were evident some of the time. <input type="checkbox"/> Average character development.	<input type="checkbox"/> The script held audience attention some of the time. <input type="checkbox"/> Some character development.	
<b>Theme</b>	<input type="checkbox"/> The main content of the puppet play was extremely relevant to this year's theme.	<input type="checkbox"/> The main content of the puppet play was relevant to this year's theme.	<input type="checkbox"/> The main content of the puppet play needed attention to express relevance to this year's theme.	
<b>Acting</b>	<input type="checkbox"/> Expertly pronounced and projected the spoken word. <input type="checkbox"/> Emotion was expertly delivered using voice and gesture.	<input type="checkbox"/> Pronounced and projected the spoken word most of the time. <input type="checkbox"/> Emotion was shown using voice and gesture most of the time.	<input type="checkbox"/> Pronounced and projected the spoken word some of the time. <input type="checkbox"/> Some emotion was delivered using voice and gesture.	
<b>Visuals and Sounds (if used. Leave unused items blank at all 3 levels.)</b>	<input type="checkbox"/> Props were very appropriate and enhanced story well. <input type="checkbox"/> Costumes, if used, greatly enhanced characterization. <input type="checkbox"/> Sound effects/background sound, if used, greatly enhanced story. <input type="checkbox"/> Visuals and sound effects were used safely.	<input type="checkbox"/> Props were appropriate and enhanced story. <input type="checkbox"/> Costumes, if used, enhanced characterization. <input type="checkbox"/> Sound effects/background sound, if used, enhanced story.	<input type="checkbox"/> Props were somewhat appropriate. <input type="checkbox"/> Costumes, if used, enhanced characterization somewhat. <input type="checkbox"/> Sound effects/background sound, if used, enhanced story somewhat. <input type="checkbox"/> Visuals and sound effects were not used safely.	
<b>Puppetry</b>	<input type="checkbox"/> Puppets were extremely life-like in their movements and actions. <input type="checkbox"/> Puppets interacted with each other and did not sink while on stage. <input type="checkbox"/> Puppets mouths remained closed when not speaking.	<input type="checkbox"/> Puppets were life-like in their movements and actions. <input type="checkbox"/> Puppets interacted with each other. They did not sink while on stage most of the time. <input type="checkbox"/> Puppets mouths remained closed most of the time when not speaking.	<input type="checkbox"/> Puppets were not very life-like in their movements and actions. <input type="checkbox"/> Puppets showed little interaction with each other. Attention is needed to prevent puppets from sinking. <input type="checkbox"/> Attention is needed to keep puppets mouths closed when not speaking.	
<b>Time Limit</b> <b>Teamwork</b>	<input type="checkbox"/> The play was a minimum of 3 minutes (gr 3-6) or 4 minutes (gr 7-12), with total elapsed time including setup and exit of 10 minutes or less. <input type="checkbox"/> The team had cooperative interaction from set up to take down.		<input type="checkbox"/> The play was not a minimum of 3 minutes (gr. 3-6) or 4 minutes (gr. 7-12), or the total elapsed time including setup and exit was more than 10 minutes. <input type="checkbox"/> The team did not have cooperative interaction from set up to take down.	
<b>Overall Effectiveness</b>	<input type="checkbox"/> The presentation was very interesting and entertaining.	<input type="checkbox"/> The presentation was interesting and entertaining.	<input type="checkbox"/> The presentation was somewhat interesting or entertaining.	
<b>Judge's comments:</b>				
Please help us improve this rubric each year by submitting Feedback on the website within 30 days of the end of the convention.				